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### Android Notifications

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Notes are based on: Android Developers http://developer.android.com/index.html





# Notifications

### What is a Notification?

A *notification* is a short message briefly displayed on the *status line*.

It typically announces the happening of an special event for which a trigger has been set.

After opening the *Notification Panel* the user may choose to click on a selection and execute an associated activity.



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### **Notification Manager**

This class notifies the user of events that happen in the background.

Notifications can take different forms:

- 1. A persistent icon that goes in the status bar and is accessible through the launcher, (when the user selects it, a designated Intent can be launched),
- 2. Turning on or flashing LEDs on the device, or
- 3. Alerting the user by flashing the **backlight**, playing a **sound**, or **vibrating**.



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### **Notification Manager**

You do not instantiate this class directly; instead, retrieve it through **getSystemService ( String )**.

Example:

String servName = Context.NOTIFICATION\_SERVICE;

notificationManager = (NotificationManager) getSystemService (servName);



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### Notification

This class represents how a persistent notification is to be presented to the user using the NotificationManager.

public Notification (int icon, CharSequence tickerText, long when)

#### Parameters

*icon* The resource id of the icon to put in the status bar.

- *tickerText* The text that flows by in the status bar when the notification first activates.
- *when* The time to show in the time field. In the System.currentTimeMillis timebase.



#### **Notification - Methods**

public void notify (int id, Notification notification)

Places a persistent notification on the status bar.

#### **Parameters**

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- *id* An identifier for this notification unique within your application.
- notification A Notification object describing how to notify the user, other than the view you're providing. Must not be null.







#### **Notification – Methods**

### public void setLatestEventInfo (

**Context** context, **CharSequence** contentTitle, **CharSequence** contentText, **PendingIntent** contentIntent)

Sets the contentView field to be a view with the standard "Latest Event" layout.

#### **Parameters**

context contentTitle contentText contentIntent The context for your application / activity. The title that goes in the expanded entry. The text that goes in the expanded entry. The intent to launch when the user clicks the expanded notification.





#### **Notification – Methods**

```
public void cancel ( int id )
public void cancelAll ( )
```

Cancel a previously shown notification. If it's transient, the view will be hidden. If it's persistent, it will be removed from the status bar.

#### **Parameters**

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*Id* An identifier for this notification unique within your application.



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### Example.

Produce a notification. Allow the user to click on the Notification Panel and execute appropriate activity to attend the message.





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### **Example - Layouts**

#### main.xml

<?xml version="1.0" encoding="utf-8"?> <LinearLayout android:id="@+id/myLinearLayout1" android:layout\_width="fill\_parent" android:layout\_height="fill\_parent" android:background="#ff000066" android:orientation="vertical" xmlns:android="http://schemas.android.com/apk/res/android" >

<Button android:id="@+id/btnGo" android:layout\_width="106px" android:layout\_height="61px" android:layout\_margin="10px" android:text="Show Notification "> </Button> <Button android:id="@+id/btnStop" android:layout\_width="106px" android:layout\_height="61px" android:layout\_height="61px" android:layout\_margin="10px" android:text="Cancel Notification "> </Button> </LinearLayout>

#### main2.xml

<?xml version="1.0" encoding="utf-8"?> <LinearLayout android:id="@+id/main2LinLayout" android:layout\_width="fill\_parent" android:layout\_height="fill\_parent" android:background="#ff660000" android:orientation="vertical" xmlns:android="http://schemas.android.com/apk/res/ android"

#### >

<TextView android:id="@+id/widget29" android:layout\_width="251px" android:layout\_height="69px" android:text="Hola this is screen 2 - Layout:main2.xml" >

</TextView> </LinearLayout>



### **Example – Manifest**

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<?xml version="1.0" encoding="utf-8"?> <manifest xmlns:android="http://schemas.android.com/apk/res/android" package="cis493.demos" android:versionCode="1" android:versionName="1.0">

<application android:icon="@drawable/icon" android:label="@string/app\_name">

```
<activity android:name=".NotifyDemo1"
android:label="@string/app_name">
<intent-filter>
<action android:name="android.intent.action.MAIN" />
<category android:name="android.intent.category.LAUNCHER" />
</intent-filter>
</activity>
```

<activity android:name=".NotifyHelper" > </activity>

</application>

<uses-sdk android:minSdkVersion="4" />

</manifest>

### /drawable



btn\_star\_big\_on\_selected.png

Note:

Obtain the icon from the folder

C:\Android\platforms\android-1.x\data\res\drawable



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### **Example – Create & Cancel a Notification**

package cis493.demos;

import android.app.Activity; import android.app.Notification; import android.app.NotificationManager; import android.app.PendingIntent; import android.content.Context; import android.content.Intent; import android.os.Bundle; import android.view.View; import android.view.View.OnClickListener; import android.widget.\*;

#### 

#### public class NotifyDemo1 extends Activity {

```
Button btnGo;
Button btnStop;
int notificationId = 1;
NotificationManager notificationManager;
```

#### @Override

```
public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.main);
```



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### **Example – Create & Cancel a Notification**

```
btnGo = (Button) findViewById(R.id.btnGo);
btnGo.setOnClickListener() {
public void onClick(View v) {
     //define a notification manager
     String serName = Context.NOTIFICATION SERVICE;
     notificationManager = (NotificationManager)getSystemService(serName);
     //define notification using: icon, text, and timing.
     int icon = R.drawable.btn star big on selected;
     String tickerText = "1. My Notification TickerText";
     long when = System.currentTimeMillis();
     Notification notification = new Notification(icon, tickerText, when);
     //configure appearance of the notification
     String extendedTitle = "2. My Extended Title";
     String extendedText = "3. This is an extended and very important message";
     // set a Pending Activity to take care of the potential request the user
     // may have by clicking on the notification asking for more explanations
     Intent intent = new Intent(getApplicationContext(), NotifyHelper.class);
      intent.putExtra("extendedText", extendedText);
```

```
intent.putExtra("extendedTitle", extendedTitle);
```

PendingIntent launchIntent =

PendingIntent.getActivity(getApplicationContext(),0,intent,0);



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### **Example – Create & Cancel a Notification**

```
notification.setLatestEventInfo(getApplicationContext(),
                                 extendedTitle, extendedText, launchIntent);
      //trigger notification
      notificationId = 1;
      notificationManager.notify(notificationId, notification);
      }//click
     });
     ______
      btnStop = (Button) findViewById(R.id.btnStop);
      btnStop.setOnClickListener() {
        public void onClick(View v) {
          //canceling a notification
          notificationId = 1;
         notificationManager.cancel(notificationId);
        }
      });
   }//onCreate
}//NotifyDemo1
```



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### **Example - SubActivity – Attending the Notification**

package cis493.demos;

import android.app.Activity; import android.content.Intent; import android.os.Bundle; import android.widget.Toast;

```
public class NotifyHelper extends Activity {
```

Toast.makeText(getApplicationContext(), msg, 1).show();



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